Janet Tingey

CONTACT

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User Experience Designer Portland, Oregon

SUMMARY

- Fearless, enthusiastic, conscientious product and application experience designer
- Experienced in both managing and working hands-on designing and building web-based products
- Excellent at developing, nurturing, and maintaining relationships across boundaries with internal and external clients
- Expert requirements hunter/gatherer
- Exceptional interpersonal, writing, and presentation skills
- Strategic thinker with a proven ability to design solutions that address both business requirements and end-user goals

EXPERIENCE

Autodesk

Senior User Experience Designer, Developer Productivity June 2022 - Present Portland, OR

Lead experience designer for Autodesk's internal developer portal, which seeks to increase internal developer productivity and happiness 100 times over the next three years.

- Collaborate on research to fully understand Autodesk software developers' pain points
- Develop workflows and mockups to evaluate multiple alternatives and determine design best design solution
- Deliver Figma mockups with written specifications for engineering implementation
- Extend Autodesk's experience design (XD) practice by co-developing and co-hosting organization-wide group critiques
- Evangelize solutions to foster developer productivity and happiness across internal product silos

Siemens Digital Industries Software User Interface Analyst/Developer April 2013 - June 2022 Wilsonville, OR

Responsible for user interface (UI) analysis, design, and development for bespoke software supporting business operations such as sales quoting,

software licensing, and software release management.

- · Interviewed users to develop requirements
- Facilitated brainstorming sessions to determine workflow and resolve usability issues
- Prepared working prototypes
- Developed visual display within frameworks: Mendix, Angular, and Drupal
- Supervised user testing for UI analysis/feedback and quality assurance
- Consulted to all internet technology groups on user experience best practices

Fios, Inc. Information Design Specialist August 2010 - April 2013 Portland, Oregon

Responsible for web application design and front-end development as well as documenting requirements and training materials for internal and customer-facing applications in the legal services industry.

- Developed, from the ground up, the front end for Fios' entrée to the Software as a Service market, including HTML, CSS, JavaScript/jQuery, and a smattering of C[#]
- Developed requirements documentation for Fios' internal work flow monitoring application
- · Consulted with marketing department on company's public web site
- Provided support to QA on an as-available basis
- Designed, wrote, and produced Fios' customer training website
- Wrote and maintained Fios' wiki documenting internal business operations software

Kavi Corporation Product Design and User Interface Engineer October 2008 - June 2010 Portland, Oregon

Responsible for web application product design and front-end development for collaboration software serving organizations that develop secure approval of industry standards.

- Wrote software requirements and functional specifications, including site maps and page schematics, to assist company in making transition from custom web site development agency to software-as-a-service business model
- Developed preliminary designs and layouts for review
- Built templates in presentation code (HTML/CSS) and in Zope Management Interface (ZMI)
- Developed and implemented customer-requested features

- · Upgraded and deployed existing customers to current software release
- Produced marketing materials on a need basis to assist with sales cycle

Ingram Digital Group User Interface Design Manager 2007 - 2008 Remote associate for company based in Nashville, TN

Responsible for web application product development from both business analysis and end user experience standpoints to support global book distribution in digital formats.

- Wrote functional specifications, including site maps and page schematics, based on business requirements
- Developed preliminary designs and layouts for review
- Built templates in presentation code (HTML/CSS)
- Led Quality Assurance (QA) testing of developed products
- Managed the overall development of MyiLibrary Audio: Ingram's downloadable audio books for libraries product
- Conducted industry-based research: competitive intelligence and technology trends
- Administrated and maintained Ingram Digital's corporate web site

The Art Institute of Portland Adjunct Faculty 2002 - 2006 Portland, Oregon

- Taught a variety of classes in the Interactive Media Design Department, such as Information Design, User Centered Design, Foundation/Digital Portfolio, and Special Topics classes.
- Developed curriculum from the ground up for several of these classes.
- Participated in review of program curriculum.

Time Inc. Interactive Senior Art Director August 1999 - August 2001 New York, NY

Time Inc. Interactive functioned as an in-house consulting group at Time, Inc. The group provided internet expertise and best practices to the magazine dot-coms owned by Time, Inc. on everything from business strategy to complete site design and development. Projects I worked on during my tenure included: Teen People, Time for Kids, Sports Illustrated for Women, Real Simple, People, and Money. The Equitable Insurance Company Multimedia Designer/Technology Specialist February 1998 - August 1999 New York, NY

Responsible for establishing design for overall branding and market presence for The Equitable Insurance Company's web sites.

New York University Adjunct Professor September 1993 - December 1998 New York, NY

Taught Motion Graphics and Elements of Visual Language at New York University's graduate Interactive Telecommunications Program for students of interactive and alternative media.

Macmillan Digital Publishing Design Director 1994 - 1996 New York, NY

Responsible for supervision of all design issues for electronic consumer reference publishing group: interface and graphic design for CD-ROM titles, collateral marketing materials, complete product packaging, and web sites developed to support published CD-ROM titles as well as marketing sites for Macmillan Digital

EDUCATION

New York University Master of Professional Studies, Interactive Telecommunications

Rhode Island School of Design Bachelor of Arts, Illustration